

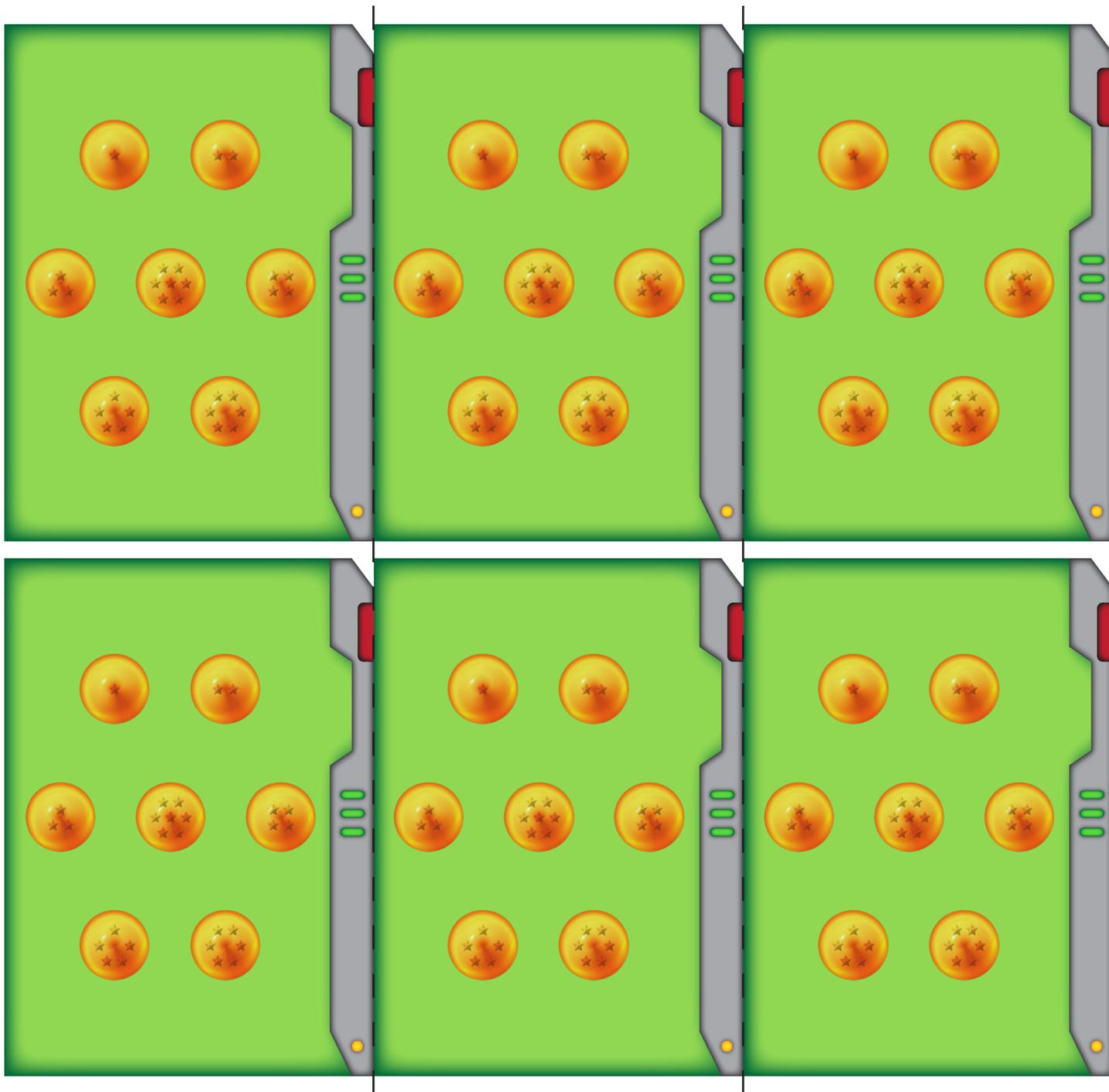


Power Cards are an optional way for players to track their powers.

This side is for filling out.

Dashes are in place to help with cutting out the cards.

Obviously, print as many of these as you need.



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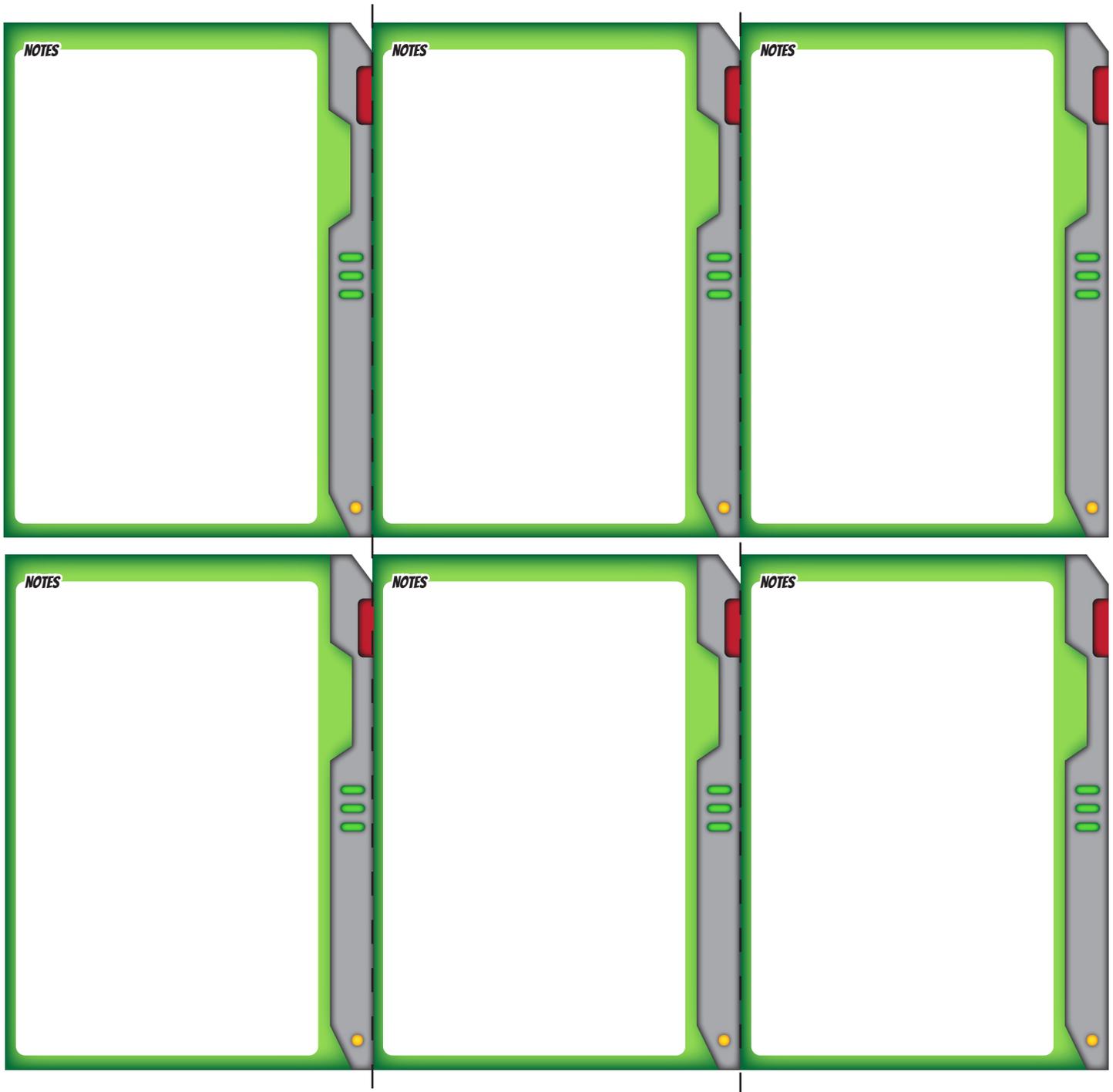


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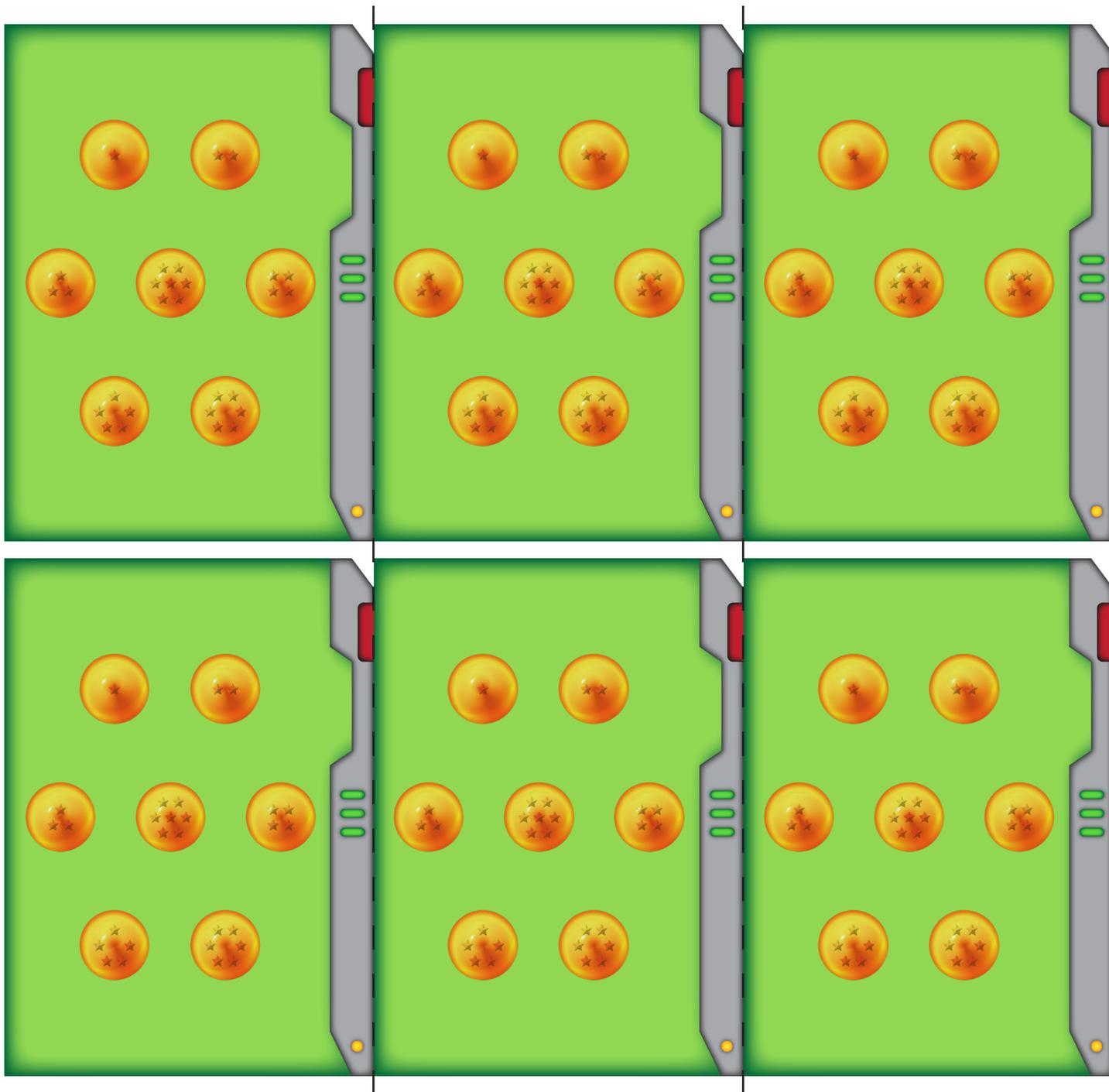
The image shows six identical form cards arranged in a 2x3 grid. Each card is designed for tracking transformations in a game. The cards have a green border with grey and red accents. The top section contains two fields: 'FORM NAME' and 'POWER LEVEL MULTIPLIER'. Below this is a large 'DESCRIPTION' box. The bottom section contains three rows of fields: 'FORM'S POWER LEVEL', 'FORM'S ENERGY POOL', and 'FORM'S GATHER ENERGY' with a 'POWER BLEED' indicator.

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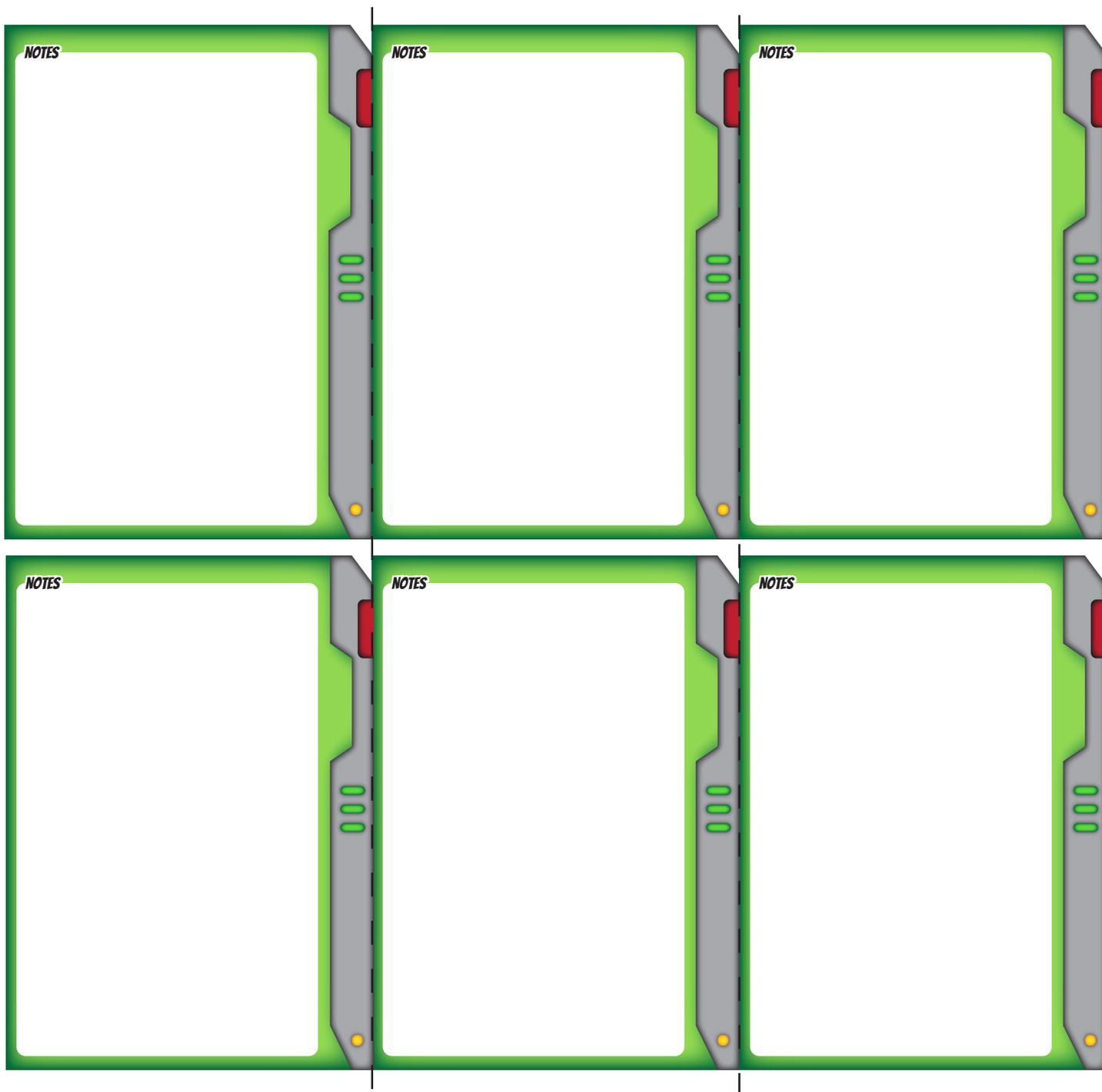
The image displays six identical form cards for tracking transformations, arranged in a 2x3 grid. Each card has a green border with grey and red accents. The top section contains 'FORM NAME' and 'POWER LEVEL MULTIPLIER' fields. Below is a large 'DESCRIPTION' box. The bottom section contains 'FORM'S POWER LEVEL', 'FORM'S ENERGY POOL', 'FORM'S GATHER ENERGY', and 'POWER BLEED' fields.

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